



Cole Fourqurean

2D Character & FX Animator

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Education

Savannah College of Art and Design (SCAD), Atlanta, GA
Bachelor's of Fine Arts in Animation | 2019 - 2023

Collaborative Projects

A Shadow's Glow (Animated Short Film)

Director | 2023

Developed the visual language for 2D FX and Character Animation. Developed story beats as a principal story artist. Created and developed Toon Boom Harmony puppeted character rigs. Oversaw and developed animation pipeline for integrating 2D FX animation into Harmony character rigs. Managed a hybrid team of thirty onsite and remote animators through Zoom and live worksessions. Provided drawovers for all traditional and rig animation in the film, shot assignments, and written material for different elements of the production such as acting, 2D FX animation, Harmony character rig animation, and compositing. Managed a team of compositors for the final visual look of the film in Adobe After Effects.

In High Places (Animated Short Film)

2D FX Lead | 2022

Oversaw the visual development of designs for 2D FX animation for Lightning, Clouds, Grass, Rain, and Hail alongside the Director. Worked with a hybrid team of onsite and remote animators to improve 2D FX animated shots through drawovers, live demonstrations, and worksessions over Zooms. Attended weekly leadership meetings to direct the management of artists and visual elements of the film. Animated multiple 2D FX animated cycles of Grass and Rain used throughout the film alongside individual shots of Lightning and Clouds.

Vainglorious (Animated Short Film)

2D FX Animator | 2023

Worked with director and leadership team to animate a pivotal moment in the film of blood dripping off the main character. Attended live worksessions to receive feedback and notes for design and technical elements of the animated shot.

Chupacorn (Animated Short Film)

2D Character Animator | 2023

Worked with director to animate liquid creature forming on top of the main monster and reacting to the protagonist. Attended hybrid worksessions to receive feedback for the design of the formation and acting elements of the shot.

Software & Professional Skills

Toon Boom Harmony & Storyboard Pro, Adobe CS, Trello Kanban, Microsoft Suite

2D FX Animation & Character Animation, Toon Boom Rig Animation & Character Rigging, Character Layout, Storyboarding, Environment, Concept Development

Awards

2023 | Nomination for Best Action/Adventure | ALFFF Alternative Film Festival
Animated Short Film "A Shadow's Glow" | Co-Director of project

2023 | Selected for South Carolina Underground Film Festival | Short Film Category
Animated Short Film "Chupacorn" | Contributing Animator

2023 | Finalist for Film of the Year | The Rookies
Animated Short Film "Vainglorious" | Contributing Animator

2019 - 2023 | Distinguished Scholars Scholarship | Savannah College of Art and Design

2020 - 2022 | President of SCAD ATL Esports Club | Savannah College of Art and Design